SHOT FOR COLOR
DC COMICS OFFSET
SHOT FOR CODE
TITLE: H+G. L.V.E.
ISSUE MONTH: 1
PAGE 13
5 90

OH. WHAT'S YOUR NAME?
DENT, ARTHUR DENT.
YOU'RE A JERK, DENT. A COMPLETE ASSHOLE.
I THINK, THAT THERE'S AN SEP OVER THERE.
A WHAT?
AN SER
AND WHAT'S THAT?
SOMEBODY ELSE'S PROBLEM. OVER THERE.
WHERE?
CAN YOU SEE, THE SEP?
IF YOU CAN SEE IT, YOU TELL ME.
WHAT DOES IT LOOK LIKE?
WELL, HOW SHOULD I KNOW, YOU FOOL?

ARTIST AND LETTERERS: THE "LIVE ART AREA" IS WITHIN THE 8⅛ × 13⅛ DOTTED [. . .] LINE RECTANGLE. YOU MUST KEEP ALL LETTERING AND IMPORTANT ART WITHIN THIS AREA.
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INDICIA AREA FOR PG 1
INSTRUCTIONS FOR DOUBLE-PAGE SPREAD: CUT AS SHOWN, ABUT PAGES, TAPE ON BACK. DO NOT OVERLAP!
CUT RIGHT HAND PAGE AT THIS LINE
ALL BLEED ART MUST EXTEND TO OUTERMOST SOLID LINE
CUT LEFT HAND PAGE AT THIS LINE

3. stunned

Pic of Ford looking over Dent's shoulder. Dent is rooted to the spot. Ford talks to him. Dent stares straight ahead.

4. FORD: DENT! IS THERE SOMETHING ON YOUR MIND?

FORD: THERE'S AN S.E.P. OVER THERE.

Ford points off and looks other way.

5.

Pic of Dent snapping back to life answering Ford.

DENT: A WHAT?

FORD: AN S.E.P! A SOMEBODY ELSE'S PROBLEM.

DENT: AH, GOOD.

6..

Pic of Ford pointing over at the ball screen. Behind them the game carries on.

FORD: OVER THERE, BEHIND THAT SCREEN AN S.E.P. CAN YOU SEE IT?

DENT: I THOUGHT YOU SAID IT WAS SOMEBODY ELSE'S PROBLEM?

FORD: THAT'S RIGHT.

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pic of Ford closer in on Dent, getting a little bit frustrated.

FORD: CAN YOU SEE IT?
DENT: WHAT DOES IT LOOK LIKE?
FORD: HOW THE HELL SHOULD I KNOW!